

Limit Hold'em Starting Hand Chart

The following chart is a beginners guide for standard full ring limit hold'em games with 9 or 10 players.

Group 1	Action before you	Early	Mid	Late	SB	BB
AA, KK, QQ AKs, AKo	Any action	Raise				

Group 2	Action before you	Early	Mid	Late	SB	BB
JJ, TT	Folded to you	Raise				
AQs, AQo, AJs, KQs	One caller before you	Raise				
	Two or more callers	Raise				
	Raised, no callers	Call				
	Raised, cold callers	Call				

Group 3	Action before you	Early	Mid	Late	SB	BB
AJo, ATs, ATo KQo, KJs, QJs	Folded to you	Fold	Raise			
	One caller before you	Fold	Raise			
	Two or more callers	Call	Raise			Check
	Raised, no callers	Fold				Call
	Raised, cold callers	Fold				Call

Group 4	Action before you	Early	Mid	Late	SB	BB
99 - 22 A9s - A2s	Folded to you	Fold / Call*		Raise		
	One caller before you	Fold / Call*		Call		Check
	Two or more callers	Call				Check
	Raised, no callers	Fold				Call
	Raised, cold callers	Call				

Group 5	Action before you	Early	Mid	Late	SB	BB
KJo, KTs, KTo	Folded to you	Fold		Raise		
K9s, K8s	One caller before you	Fold		Call		Check
QTs, QJo, QTo, JTo	Two or more callers	Fold		Call		Check
Q9s, JTs, T9s, J9s, T8s	Raised, no callers	Fold				
98s, 87s, 76s, 65s, 54s	Raised, cold callers	Fold				

Fold/Call* = Fold in an aggressive game / call in a passive game

NOTES:

When facing more than one raise BEFORE you act: raise with group 1 hands, fold everything else.

When facing a raise AFTER you act: raise with group 1 hands, call one more bet with all other hands.

When facing more than one raise AFTER you act: raise with group 1 hands, fold everything else.

This chart is only a guide - game conditions must be taken into account. These include such things as the relative passivity or aggressiveness of a given game, whether it's a full game or short-handed, and the tendencies of your opponents.

Please refer to <http://www.poker.md/lessons/starting-hand-selection/> for more information.